

### Brendan Duffey (978) 609-1509 bcduff@gmail.com www.brendanduffey.com

## **Profile**

Experienced and multi-talented professional, specializing in Motion Design, 3D Graphics, and Illustration.

## **Education**

**Parsons the New School for Design**, New York, NY Master of Fine Arts, Design and Technology, May 2010

**Connecticut College**, New London, CT Bachelor of Arts, Studio Art, May 2006 Certificate of Arts and Technology, English Minor

# **Experience**

ABC News, New York, NY

Freelance Graphic Artist

March 2013 - Current

- · Design and animate on-air graphics
- Programs include: 20/20, Good Morning America and World News.
- Utilize various software platforms (Maya, After Effects and Vizrt)

## CUNY- Hostos Community College, Bronx, New York, NY

Adjunct Professor

January 2013 - May 2013

- · Taught Intro to Maya Animation
- · Introduced the concepts of 3D modeling and animation
- · Instructed students in the use of the software.

### CHRLX, New York, NY

Creative Assistant

May 2012 – December 2012

- · Assisting producers, editors and animators
- · Converting and compressing video into multiple formats
- · Updating CHRLX's content management system and FTP
- · Editing and duplicating D5 and DigiBeta tapes

#### Tribe Mind Studios, Rochester, NY

Lead Artist, Summer 2006

- Developed 2D & 3D art for a 3D multiplayer action game prototype
- · Concepted core ideas for prototype, story, character, environments, control schemes, and gameplay

#### Sonalysts Studios, Waterford, CT

3D Animation Intern, Summer 2005

- Created models and texture maps for the Fossibles 3D animated pilot
- Modeled and textured 3D objects for Wal-Mart Product Spotlights
- · Inked and colored frames for Naree animated music video

## **Software**

Maya, Vizrt, 3D Studio Max, Motion Builder, After Effects, Illustrator, Photoshop, InDesign, Flash, Fireworks, Dreamweaver, Microsoft Office, Premiere Pro, Final Cut Pro, Edius Pro, HTML, CSS

# **Disciplines**

Storyboarding, Character Design, Illustration, 3D Modeling, Animation, Broadcast Design, Video Editing, Graphic Design

### ESPN, Bristol, CT

Contract/Freelance Graphic Designer and Animator, March 2007 – March 2011

- Designed and animated broadcast motion graphics for ESPN's mobile video content, including but not limited to, ESPN.com, ESPN Mobile TV, ESPN MVP, ESPN mobile video on demand, and ESPN Mobile Web
- Designed buttons, icons, web banners and editorial photo illustrations for ESPN.com, and ESPN Mobile web

### Freelance, NYC, Boston

Motion Graphics and Illustration

Projects include:

- Anderson Live Designed graphics for Anderson Live, Anderson Cooper's live daily talk show. Contributed topic bars, lower thirds and full screen graphics.
- Dreaming of Athanor Writing and illustrating a full length original graphic novel
- MLB Network Modeled and animated custom graphics for MLB Tonight baseball coverage
- MK3 Creative Animated screenshots for Omego Alerts marketing video
- · Centigage Developed logo for financial metrics website
- *David Schafer, Sculptor* Created 3D models and fly-throughs, showed in multiple exhibitions

#### Lightning Consulting, Topsfield, MA,

Freelance Graphic Designer, June 2005 - Present

- Developed web videos, logos, newsletters, brochures, fliers, posters and print advertisements
- · Copy writing/editing
- · Social media
- Some examples of clients include: Music On and Up, Michael and Marisa, Ipswich Clambake, Harborlight Catering, E Solutions Group, and Wells Fargo



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Client: ESPN

Media: Vizrt, Photoshop



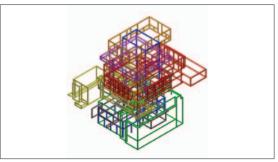






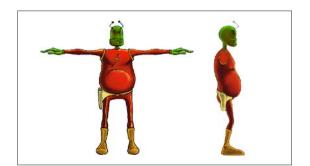
Client: Personal

Media: Maya



Client: David Schafer

Media: Maya



Client: Personal

Media: Photoshop



Client: Personal

Media: Traditional, Photoshop, Maya